



STORY & ART EVAN STANLEY

REGGIE GRAHAM

SHAWN LEE

EDITORS RILEY FARMER DAVID MARIOTTE

Special thanks to Mai Kiyotaki, Michael Cisneros, Sandra Jo, Sonic Team, and everyone at Sega for their invaluable assistance.



@IDWpublishing

For international rights, contact licensing@idwpublishing.com.

Ted Adams and Robbie Robbins, IDW Founders

SONIC THE HEDGEHOG #56, JANUARY 2023. e SEGA. All rights reserved. SEGA is registered in the Nachire Marsham, Publisher U.S. Patent and Trademarks Office. SEGA and SONIC THE HEDGEHOG are either registered trademarks. Blake Kobashigawa, SVP Sales, Marketing & Strategy or trademarks of SEGA CORPORATION. IDWP Publishing violation of Idea and Design Works, LLC. Mark Dolye, VP, Editorial & Creative Strategy Editorial offices. 2355 Northside Prive, Suite 140, San Diego, CA 92108. The IDW logo is registered. Tara McCrillis, VP Publishing Operations in the U.S. Patent and Trademark Office. Any similarities to persons living or dead are purely
Anna Morrow, VP Marketing & Publicity
coincidental. With the exception of artwork used for review purposes, none of the contents of this
Alex Hargett. VP Sales
Jamie S. Rich, Executive Editorial Director
does not read or accept unsolicited submissions of ideas, stories, or artwork.

Scott Dunbler, Director, Special Projects.

Greg Gustin, Sr. Director, Content Strategy

Kevin Schwoer, Sr. Director of Talent Relations

Lauren LePera, Sr. Managing Editor
Keith Davidsen, Director, Marketing & PR
Topher Alford, Sr. Digital Marketing Manager
Patrick O'Connell, Sr. Manager, Direct Market Sales
Shauna Monteforte, Sr. Director of Manufacturing Operations
Greg Foreman, Director DTC Sales & Operations
Nathan Widde, Director of Design
Neil Uyetake, Sr. Art Director, Design & Production
Shauna Care, Manager, Sp. B. Benderstons
Shauna Care, Manager, Sp. B. B. Benderstons
Shauna Care, Manager, Sp. B. B. Benderstons Shawn Lee, Art Director, Design & Production Jack Rivera, Art Director, Marketing

STORY SO FAR















SONIC THE HEDGEHOG

The Blue Blur. Fastest thing alive.



MILES "TAILS" PROWER

Tech-Savvy Sidekick. High-flying genius.



DR. EGGMAN

Mad Genius. Egg enthusiast.



METAL SONIC

Loyal Minion. Mechanical menace.



SURGE THE TENREC

The Mean Green. Roguish speedster.



KITSUNAMI "KIT" THE FENNEC

Sorrowful Sidekick. High-flying hyrdromancer.





















































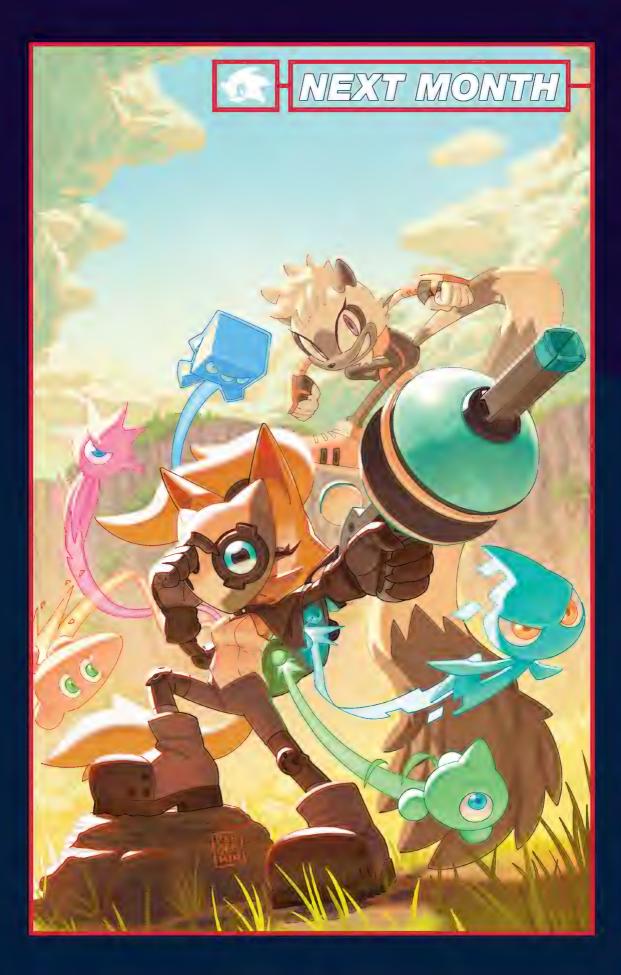












SONIC

LETTERS SQUAD

Hello, Sonic Squad! I bope that's the last of Surge and Kit we see for a while. They're bad news! Thank you for joining Evan Stanley, Reggie Graham, and Shawn Lee for issue #56! Now, let's check out your letters and art!





Dear Sonic Team.

Hi, my name is Meredith, and I have been a fan of Sonic since I was 4 years old. My dad has loved it ever since the first game came out. The first game I played would be Sonic Mania that came out when I was 7, and I still play it. From there, I bought a couple other of the games, played the old ones on my dad's Genesis, and then I found the comics. The first one I read was the one where Sonic and his friends had just defeated the Metal Virus and were having a party at Tangle's place. That's when I was introduced to Whisper, and I immediately fell in love with her. I then read the series from the beginning and then read the Imposter Syndrome series. I also loved Surge and started making art of all the fantastic characters. I have a Pixilart account, and I make art of them there. too. I was terrified when I looked at the cover art for issue #53, but when I read it, everyone was perfectly okay. I have a couple of questions. 1. Was the Metal Virus based on Covid? 2. Will any of the IDW exclusive characters like Tangle and Whisper be in any of the movies? And finally, I would love to see Tangle or Whisper in a licensed SEGA game (for a console). Will that ever happen? (P.S. In one of the Trial by Fire issues. I figured out when Tails was talking about the AGES game it was really SEGA backward.)

Thank you so much for making these comics.

Meredith

Dear Meredith,

I love that your dad shared his love of Sonic with you and now you're a fan. I hope y'all get the chance to play Frontiers together! And sorry to have given you a scare with the #53 cover, we like to keep readers on their toes! Haba!

To answer some of your questions. No, the Metal Virus was not based on Covid That arc was coming to an end when everything shut down in March of 2020, so it was more of an unfortunate coincidence. Either that or Ian Flynn can see into the future.

Tangle and Whisper will not be in the movies as far as we know. But the characters are



owned by Sega and they can do whatever they like with them. The more that fans show their love for IDW original characters, the more Sega is inclined to include them on merch, in games, and in other media! No spoilers, but if you keep your ears open while playing Fronticrs, there might be a little easter egg for Tangle fans.

Thanks for joining us, Squad. Don't forget to send your art and letters to letters@idwpublishing.com, and make sure to mark them"OKAY TO PRINT"! And join the IDW Sonic Comics Squad on Facebook! Next month, Tangle, Whisper, and [REDACTED] make their return!

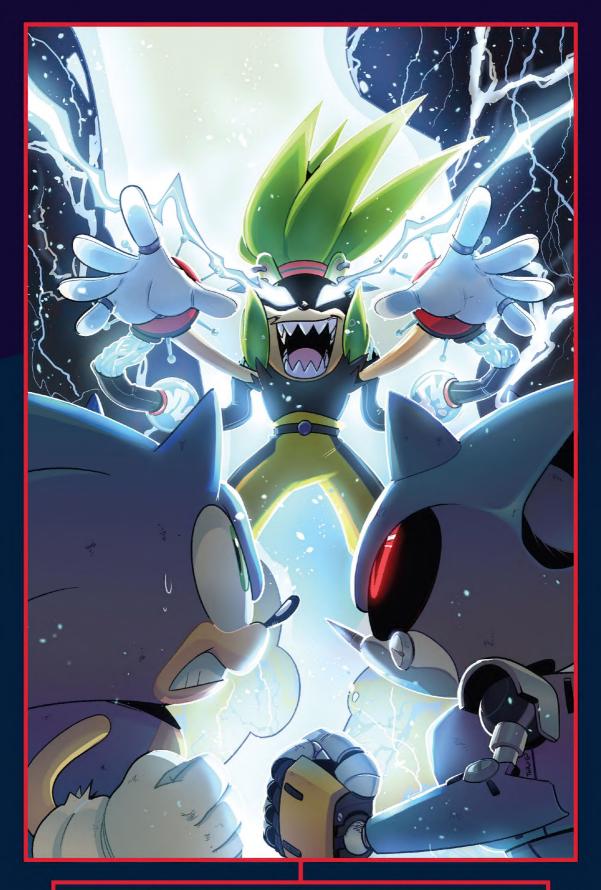
Thank you for your letter and art! Stay cool!







ART JAMAL PEPPERS



ART THOMAS ROTHLISBERGER COLORS VALENTINA PINTO



ART NATHALIE FOURDRAINE